

Manual Programming:

The Wall Switches will work with the Multi-Button Controllers "right out of the box" using the default settings...

The ON Button will fade all of the Wall Switches to 100% (ON)...

The A Button will fade all of the Wall Switches to 80%...

The B Button will fade all of the Wall Switches to 60%...

The C Button will fade all of the Wall Switches to 40%...

The D Button will fade all of the Wall Switches to 20%...

The OFF Button will fade all of the Wall Switches to 0% (off)...

The UP Button will brighten all of the Wall Switches...

The DOWN Button will dim all of the Wall Switches...

These are the default "scenes"...

The User can override the defaults and create his own "scenes" by setting each of the Wall Switches to the desired Levels for his scene and then press the desired Button (A,B,C, or D) five times quickly...

The lights should flash and the Button should blink to indicate that they learned the new scene...

The User can remove a Wall Switch from a particular "scene" as follows: Tap its Rocker Switch five times quickly... The Wall Switch should blink green...

Tap the Button on the Multi-Button Controller ten times quickly... The Light should flash and the Button should blink to indicate that the Wall Switch was removed from that "scene"...

The user can add a Wall Switch to a particular "scene" as follows: Tap its Rocker Switch five times quickly... The Wall Switch should blink green...

Tap the Button on the Multi-Button Controller five times quickly... The lights should flash and the Button should blink to indicate that they added the new scene...